

Round:.....

TEAMS

_____ Vs _____

#1 SINGLES PLAYER	SET WON	GAMES WON
#2 SINGLES PLAYER	SET WON	GAMES WON
#3 SINGLES PLAYER	SET WON	GAMES WON
#4 SINGLES PLAYER	SET WON	GAMES WON
FIRST DOUBLES PAIRING	SET WON	GAMES WON
SECOND DOUBLES PAIRING	SET WON	GAMES WON
SETS WON		
GAMES WON		

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#4 SINGLES PLAYER	SET WON	GAMES WON
FIRST DOUBLES PAIRING	SET WON	GAMES WON
SECOND DOUBLES PAIRING	SET WON	GAMES WON
SETS WON		
GAMES WON		

WINNING TEAM:

Signatures:

Captain of 'Team A'

Captain of 'Team B'

- Each team must nominate their doubles pairings before the start of play in each round. Pairings may change following the singles (if the singles are played first) only by mutual agreement of the two coaches involved
- A maximum of 5 minutes warm-up is permitted on court before the start of each rubber
- Each set is the first to 4 games with a short tie-break being played at 3-all
- Tie Break Rules: First to 5 points. The first server has one serve then players alternate two serves each, 'Sudden death' at 4-all. Change ends after every 4 points
- 'Sudden death' is played at deuce with the receiver nominating which side the server is to serve to
- A maximum of 5 minutes break is to be taken between the end of the singles and the start of the doubles
- The winner of the match is decided on the number of sets won. If teams have won an equal number of sets, then games will be compared to determine the winner. If still equal, then a draw will be awarded
- The Convener has a right to halt play in any match once a result has been determined.