ARE SINGLE BLOCK

SHIRAZ

887 BAR

Barossa Legend

SHIRAZ RARE SINGLE BLOCK



This grand wine is a tribute to Colonel William Light, a South Australian Legend. Among his extraordinary achievements is the foundation of Adelaide in 1836. In 1837 he named the Barossa and the town Lyndoch on our estate. His life was intense and colourful and his legacy for South Australia is monumental.

The Barossa Colonel Light Monument commemorates the Birthplace of the Barossa It shows Colonel Light pointing towards the Barossa Ranges, when naming them.

		1	
Colour		Deep dark red with purple on rim	
Nose		A rare release premium wine in which the absorbed	
		oak allows the single block Barossa fruits to weave	
		their magic.	S
Palate		Elegant, yet bold with voluminous tannins, which	WINEMAKER NOTES
		assist a silky call-out and provide mid-palate expansion	NEMAH NOTES
		the overall persistent and long velvety finish.	ES
Aging		Drinks beautifully now with 2 - 30 years cellaring	R
		potential.	
Food p	-	Best served with meat, cheese, dark sauces	
Age of	vines	Stately and Mature Vines, Low Yield	
		Rare selection from the highly respected	
		Monument Block on our estate	_
Pressi	ng	Basket Pressed	N IE
Matur	ation	Up tp 24 month	ERROIR NE MAI
		Hand selected new French oak,	
Fining		No fining. Vegan friendly	TERROIR & WINE MAKING
Alc/vo	I	750 ml , 15.5%, Contains Sulphites	G

1837 BAROSSA

> OUR HISTORY

Colonel William Light, founder of Adelaide and first Surveyor-General of South Australia, traversed our estate on 13th December 1837, when exploring the north-east of Adelaide. On this historic occasion, he named our town Lyndoch and the surrounding hills Barossa. The Barossa Colonel Light Monument, a life-size bronze statue of Colonel Light on horseback, and the iconic Barossa Manor commemorate the birthplace of the worldfamous Barossa wine region on our estate. Generations of our winemakers have dedicated their work to this grand tradition, embodying our heritage of outstanding winemaking in every bottle.

PRIVATE SELECTION

PLATINUM LABEL